

1 \_\_\_\_\_ BILL NO. \_\_\_\_\_

2 INTRODUCED BY \_\_\_\_\_  
3 (Primary Sponsor)

4 A BILL FOR AN ACT ENTITLED: "AN ACT REVISING SHAKE-A-DAY GAMBLING LAWS TO ALLOW AN  
5 ESTABLISHMENT TO AWARD THE MARKET VALUE OF UP TO A SIX-PACK OF BEER THAT IS TAKEN  
6 FROM THE MONEY PAID TO PLAY THE GAME; AND AMENDING SECTION 23-5-160, MCA."

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8 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MONTANA:

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10 **Section 1.** Section 23-5-160, MCA, is amended to read:

11 **"23-5-160. Shaking dice for a drink or music or in a shake-a-day game -- cee-lo authorized.** (1) It  
12 is legal for a customer in an establishment licensed for the sale of alcoholic beverages to be consumed on the  
13 premises to shake or choose one or more dice, alone or with an owner or employee of the establishment, to  
14 determine whether the customer or the establishment shall pay for the customer's drink or to determine whether  
15 the customer or the establishment shall immediately pay a predetermined amount of money, not to exceed \$2,  
16 for music from a jukebox in the establishment.

17 (2) It is legal for a customer in an establishment licensed for the sale of alcoholic beverages to be  
18 consumed on the premises to play the dice game commonly known as shake-a-day, in which a customer may  
19 once each day pay an amount of money predetermined by the establishment, but not more than 50 cents, and  
20 shake a number of dice predetermined by the establishment in an attempt to roll certain combinations  
21 simulating poker hands predetermined by the establishment. If one of the combinations is rolled, the customer  
22 may win merchandise, the market value of up to a six-pack of beer that is taken from the pot of money paid to  
23 play the game, or a portion or all of the money paid to play the game since the last winning combination was  
24 rolled. The establishment may, before a game begins, limit the amount that will be won and use the remaining  
25 money played on that game to start the pot for the next game, thus enhancing the incentive to play the next  
26 game in the early stages of the next game. ~~All~~ Except for the market value of alcohol that may be awarded, all  
27 money paid to play games must be paid out as winnings. An establishment may offer to the public more than  
28 one shake-a-day game at any given time.

